

TOURNAMENT RULES

- **NO Gate Fees:**
- **No personal coolers (1 team cooler will be permitted)**
- Home team will be official book and Visitor will be responsible to keep the scoreboard.
- **Coaches: Please clean dugout after each game and have your parents throw away any trash from bleacher area.**

The official rules of the tournament for 6U, 7U, 8U, 9U and 10U “**2013 Dizzy Dean Baseball Rules**”.

Modifications to the rules are modified as follows:

In 8U – no chinstrap on helmet

In 10U – no facemask on helmet

Pool Play Tie Breaker:

- Win/Loss Record
- Head to Head (if applicable)
- Runs allowed
- Runs Scored
- Run Differential (There will be a +/- 7 run maximum. ie; if a team gets run ruled 20-4 the losing team will receive a -7 and the winning team a +7)
- Coin Toss

Pool play format:

Each team will play (2) games minimum. (Weather permitting)

In Pool play games may end in a tie if time has expired and/or all innings have been completed.

Bracket Play

In bracket play, if the game is tied and time has expired and/or all innings have been completed, the “California tie breaker rule” will be used until a winner is determined. **

California Tie Breaker Rule – Each team will start the inning with one out and put the last batted out on second base and play out the inning. This happens until the tie is broken and game is complete.

Game Scores

Immediately following the completion of each game, a coach from each team must submit the official score to the registration table. No changes will be made after both teams have signed.

2013 Dizzy Dean Baseball Rules will be played for 6U, 7U, 8U, 9U and 10U:

http://dizzydeanbbinc.org/Rules/2013_Baseball_Rule_Book_Online.pdf

2012 Bat Rule (as listed in the rule book):

2:07 The bat shall be an unaltered baseball bat (not softball), with the following age specific requirements:

- a) For ages 5-12, all non-wood bats “MUST” meet 1.15 BPF (Bat Performance Factor) for the life of the bat and “MUST” possess a “clearly identifiable” manufacture’s certification stamp. This will include 2 1/4, 2 5/8, and 2 3/4 barrel bats.
 - BBCOR bats are legal for use in ages 5-12.
- c) Bats that are broken, cracked, dented or deface the ball are illegal.
- d) There shall be no devices, attachments or wrappings that cause the handle to become flush with the knob.
 - Molded grips and Choke up knobs are illegal.

Pitching Rule Exception:

There are no pitching limitations (innings) in this tournament. Please be responsible for protecting the arms of your young pitchers.

Run Rules:

All Dizzy Dean run rules will be in effect during pool play & championship bracket for 6U, 7U, 8U, 9U and 10U.

**** THERE IS NO RUN LIMIT PER INNING IN THE 10 YR OLD AGE GROUPS.**

Batting Order:

Teams who choose are allowed to bat every player and practice free substitution. However, if you choose to do so and a player has to be removed from the game after his first at bat, he will be an out every at bat thereafter.

Time limit:

The time limit for all pool play games and Championship bracket games shall be the following:

- 6 yr olds:** 1 Hour minutes. (60 minutes)
- 7 yr olds:** 1 Hour & 10 minutes. (70 minutes)
- 8 yr olds:** 1 Hour & 10 minutes. (70 minutes)
- 9 yr olds:** 1 Hour & 20 minutes. (80 minutes)
- 10 yr olds:** 1 Hour & 20 minutes. (80 minutes)

Home Team/Game Balls:

In pool play home team will be decided by coin flip between the two managers prior to each game. In Championship Bracket play highest seed will have choice of home or visitor. Home team will be official book and Visitor will be responsible to keep the scoreboard.

Each team will be required to furnish 1 box of baseball at the beginning of the tournament and alternate supplying balls as needed.

In-Field warm-ups & additional game rules

- **No in-field warm-ups** prior to the game on any of the infields.
- **No soft-toss allowed** on any permanent structures or fences at the park(s).

Pool play games may end in a tie if time has expired and/or all innings have been completed.

Coaches please submit your teams Proof of Insurance, Official Team Roster at the registration table before your first game.

Coaches are not required to be in full uniform!

Protest:

All protest will be ruled upon immediately by the Tournament Director or Head Umpire. Rules can be protested but not judgment calls.

Protest fee is \$100.00 cash and will be refunded if protest is approved.

Ejection (Manager, coach, player or fan):

The first occurrence results in suspension for the game (removal from game site) and the following tournament game. The second occurrence during the tournament results in suspension for the remainder of the Tournament (removal from tournament site).

Should in the sole opinion of the umpire(s), a Fan becomes unruly, out of control or exhibits improper behavior, one warning will be given to the team Manager. Any subsequent infractions shall cause for the ejection of the Fan.

Adverse weather:

In the event of inclement weather we reserve the right to change the schedule and the changes could include weekday play. We will make every effort to get the tournament in. But if conditions dictate, game times, length and format can be adjusted. In the event of a total cancellation (zero games played) a \$75.00 administration fee per team will be retained. If only one (1) game is completed, fifty percent of the entry will be refunded. If two (2) games are completed the entry fee will be considered satisfied.